Anytime learning and classification for online applications

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Anytime learning and classification for online applications - p. 1/2

Overview

Many online applications require fast effective classification

- user modeling
- online assistants
- recommender systems
- spam & fraud detection
- Common solution uses
 - most efficient algorithm that delivers acceptable accuracy, eg naive Bayes, and
 - sufficient computational resources to deliver acceptable performance under peak loads
- Implies computational resources are idle in off-peak periods
- Current research investigates using any available idle resources to improve naive Bayes

Classification learning

- Given a sample from XY want to select $y \in Y$ for new $\mathbf{x} = \langle x_1, \dots, x_n \rangle \in X$
 - eg Xs = symptoms, Ys = diseases
- Error minimized by $argmax_y(P(y | \langle x_1, \ldots, x_n \rangle))$
 - but do not know probabilities
- Can estimate using
 - $P(W) \approx F(W)$

•
$$P(W \mid Z) \approx \frac{F(W, Z)}{F(Z)}$$

• but usually too little data for accurate estimation for $P(\langle x_1, \ldots, x_n \rangle)$ or $P(y | \langle x_1, \ldots, x_n \rangle)$



Bayes' theorem

•
$$P(y \mid \mathbf{x}) = \frac{P(y)P(\mathbf{x} \mid y)}{P(\mathbf{x})}$$

•
$$P(y \mid \mathbf{x}) \propto P(y)P(\mathbf{x} \mid y)$$

- can estimate P(y) from data so have replaced estimating $P(y | \mathbf{x})$ with estimating $P(\mathbf{x} | y)$
- Attribute independence assumption

•
$$P(\langle x_1, \dots, x_n \rangle \mid y) = \prod_{i=1}^n P(x_i \mid y)$$

• eg

$$P(temp=high, pulse=high | ill) =$$

 $P(temp=high | ill) \times P(pulse=high | ill)$



Naive Bayesian Classification

- use Bayes theorem, attribute independence assumption, and estimation of probabilities from data to select most probable class for given x
- simple, efficient, and accurate
- direct theoretical foundation
- can provide probability estimates
- not necessarily Bayesian!







Attribute independence assumption

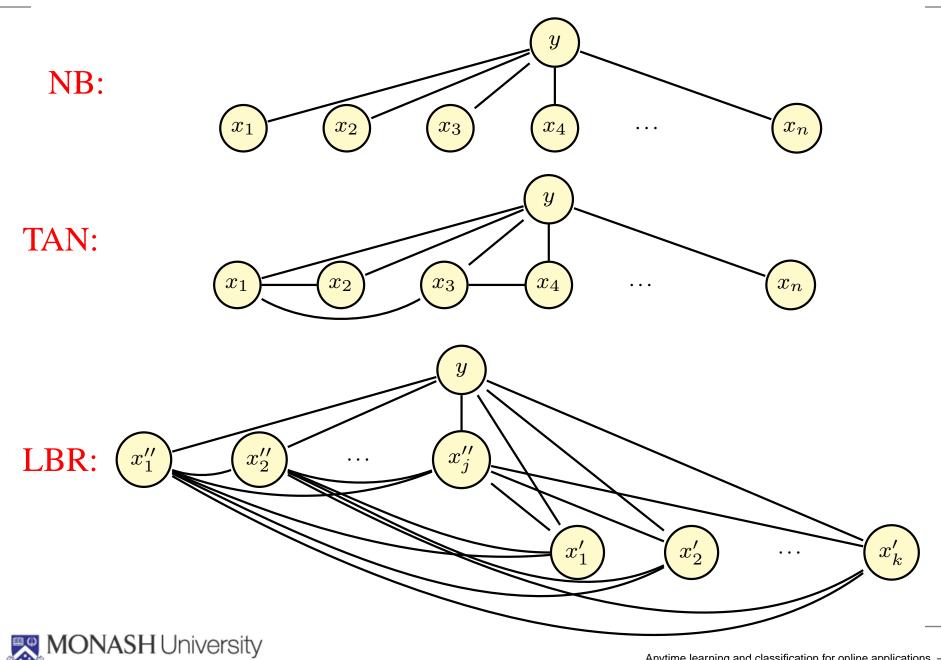
- Violations of the attribute independence assumption can increase expected error.
- Some violations do not matter (Domingos & Pazzani, 1996).
- Violations that matter are frequent
 - NB is often sub-optimal



Semi-naive Bayesian classification

- Kononenko (1991) joins attributes
- Recursive Bayesian classifier (Langley, 1993)
- Selective naive Bayes (Langley & Sage, 1994)
- BSEJ (Pazzani, 1996)
- NBTree (Kohavi, 1996)
- Limited dependence Bayesian classifiers (Sahami, 1996)
- **TAN** (Friedman, Geiger & Goldszmidt, 1997)
- Adjusted probability NB (Webb & Pazzani, 1998)
- LBR [Lazy Bayesian Rules] (Zheng & Webb, 2000)
- Belief Net Classifiers (Greiner, Su, Shen & Zhou, 2005)
- PDAGs (Acid, de Campos & Castellano, 2005)
- **•** TBMATAN (Cerquides & de Mantaras, 2005)

Markov net perspective



An ensemble approach

- Objective
 - Maintain accuracy of LBR and TAN while lowering computation
- Computation results from
 - calculation of conditional probabilities
 - selection of interdependencies
- If allow at most class + k attribute interdependencies per attribute, probabilities can be estimated from an k + 2 dimensional lookup table of joint frequencies
 - $P(x_i | y, x_j) \approx F[x_i, y, x_j] / F[x_j, y, x_j]$



AODE

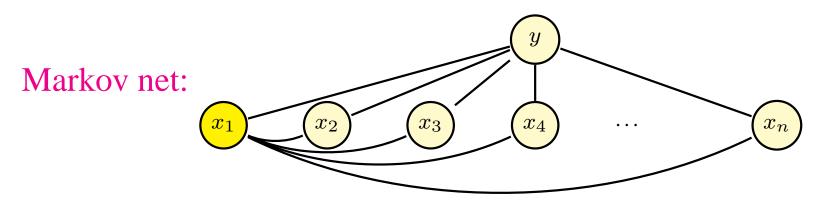
- For efficiency, use 3d table, each attribute depends on class and one other attribute
 - in theory can accommodate any pair-wise attribute interdependencies
- For efficiency and to minimize variance, avoid model selection
 - use all interdependencies for which there is sufficient data for probability estimation
- Conflict: cannot represent multiple interdependencies if only one interdependency per attribute
- Solution: average all models that have a single attribute as parent to all others
- Qualification: restrict parents to frequent attribute values

AODE (cont.)

$$P(y \mid \langle x_1, \dots, x_n \rangle) = \frac{P(y, \langle x_1, \dots, x_n \rangle)}{P(\langle x_1, \dots, x_n \rangle)}$$

$$P(y, \langle x_1, \dots, x_n \rangle) = P(y, x_i) P(\langle x_1, \dots, x_n \rangle | y, x_i)$$
$$= \frac{\sum_{i:|x_i|>k} P(y, x_i) P(\langle x_1, \dots, x_n \rangle | y, x_i)}{|\{i: |x_i|>k\}|}$$

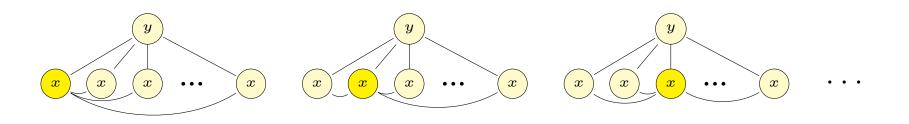
 $P(\langle x_1, \ldots, x_n \rangle | y, x_i) \approx \prod_{j=1}^n P(x_j | y, x_i)$





AODE interpretations

- Bayesian average over all dual parent modelsuniform prior
- Ensemble of all dual parent models





Complexity

alg.	train time	train space	class time	class space
NB	O(ni)	O(nvc)	O(nc)	O(nvc)
AODE	$O(n^2 i)$	$O((nv)^2c)$	$O(n^2c)$	$O((nv)^2c)$
TAN	$O(n^3 ci)$	$O((nv)^2c + ni)$	O(nc)	$O(nv^2c)$
LBR	O(ni)	O(ni)	$O(n^3 ci)$	O(ni + nvc)

- n =no. of attributes
- v = ave. no. attribute values
- c =no. classes
- i = no. training instances



Evaluation

- 37 data sets from UCI repository
 - data used in previous related research
 - minus pioneer for which we could not complete computation
- Algorithms implemented in Weka
- NB, AODE, TAN, LBR, J48, boosted J48
- MDL discretisation for NB, AODE, TAN and LBR
- Laplace estimate
- 10-fold cross-validation



Error

 Mean error:
 AODE
 NB
 TAN
 LBR
 J48
 Boosted J48

 0.209
 0.223
 0.214
 0.212
 0.229
 0.206

Geometric mean error ratio:NBTANLBRJ48Boosted J481.1041.0381.0301.1871.006

Win–draw–loss table with 2-tail *p*:

NBTANLBRJ48Boosted J4821-6-1022-2-1318-3-1623-0-1420-0-170.03540.08770.43210.09390.3714



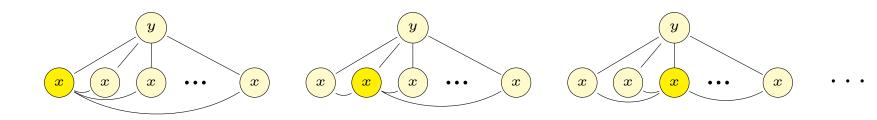
Compute time

Mean training time in seconds TAN LBR J48 Boosted J48 NB AODE 3.4 516.9 4.2 26.6 3.8 390.4 Mean testing time in seconds TAN J48 Boosted J48 AODE NB LBR 0.2 0.1 15456.1 0.1 1.1 0.6



Further features

- Incremental
- Parallelizable
- Anytime classification





Anytime classification

- Assume computational budget
 - separate training and classification time budgets
 - both time and space
 - both contract and anytime components
- Need small improvement steps
- Want monotonicity
- Want performance at least as good as naive Bayes when learning terminated after equivalent computation



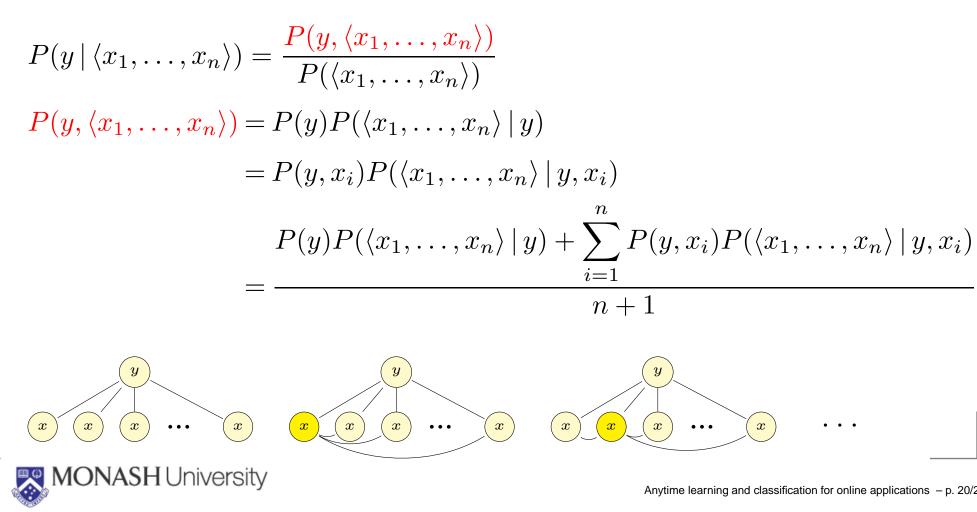
Anytime AODE

- Compute as many SPODEs as time allows
- Return average of all SPODEs computed



Start with naive Bayes!

- Undesirable to start with a single SPODE, as high variance often leads to lower accuracy than naive Bayes
- Solution, use naive Bayes then a sequence of SPODEs



Ordering

- It is credible that some SPODEs will be more effective than others
- It would be desirable to include them first
- CV evaluates each SPODE on the training data
 - leave-one-out cross-validation
 - order from most to least effective



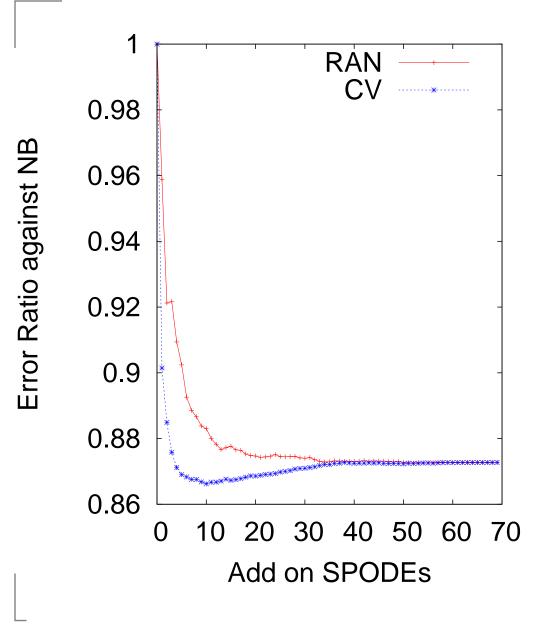
Experients

Datasets

abalone, adult, ae, anneal, audio, autos, balance-scale, bands, breast-cancer-wisconsin, bupa, chess, cleveland-heart-disease, cmc, cedit-assessment, dmplexer, echocardiogram, german, glass, heart, hepatitis, horse-colic, house, hungarian, hypo, ionosphere, iris, kr-vs-kp, labor-neg, led, letter, lung-cancer, lymphography, mfeat-mor, mush, new-thyroid, optdigits, page-blocks, pendigits, phoneme, pid, post-operative, promoters, primary-tumor, satellite, soybean-large, segment, sick, sign, sonar, splice-junction, syncon, thyroid, tic-tac-toe, vehicle, volcanoes, vowel-context, waveform-5000, wine, yeast, zoo



Comparison of CV and Random order



- Mean across all datasets of results standardised against NB
- Random is monotonic
- CV selects better SPODEs first
- Need stopping criterion!



Conclusions

- During off-peak periods many online classification systems will fail to fully utilise available computational resources
- Popular naive Bayes can be augmented by ensemble of SPODEs
- Utilise otherwise idle computational resources to improve classification accuracy
- Supports incremental and parallel as well as anytime classification

